

Issue Five hits the internet, and following the now established tradition it is also a week late! In addition, there are a few changes to the format of the publication from this issue. Gone are the last few sections dealing with web links and events - since they were pretty much redundant anyway. The questions and answers page will remain an irregular feature. In its place, the scenario section has inherited the Void Stalker category name and expanded. The number of battle reports that were being submitted was not enough to keep the section going alone, and I have wanted space for scenarios and campaigns, so it makes sense to include them here.

So, the last issue of 2004 has an article from our own Chris French which pulls together some ideas bounced around the Gothic Group list, the first part of rules for fleet alliances and the Black Legion Chaos Marines, a showcase from Bob DeAngelis, a new story from Thomas Whitbread and two new scenarios, the first based on historical action from Gaunts Ghost and the second focussing on the new Blackstone rules. We hope that you enjoy this issue.

I would also like to remind everyone that we are always looking for new articles for this publication, in particular painting and modelling pictures. Also, I have grand plans for my web site, which hosts this publication. I will reveal more at a later date, but I do plan on moving the entire site to a new web address. So, all the best for 2005 and we wish all of our readers a fantastic Christmas period.

Good hunting,  
CyberShadow

**Issue Five - Contents:**

**Lock On**

Escort-Hull Carriers: Why and Why Not? 03  
(Chris French)

**Encyclopedia Gothica**

BFG Alliances - Part One (Ray Bell) 08  
The Black Legion (Ray Bell) 15

**The Dry Dock**

The Golgotha Spiral (Chubbybob) 20

**Officers Mess**

Vengeance (Thomas Whitbread) 23

**Void Stalker**

Forcing the Mobeel Narrows (Gaunts Ghost) 26  
Siege of Fularis (Ray Bell) 32