

+++ The Labyrinth +++

Hello,

First of all I would like to make an apology to Giulio Taverna. I accidentally mixed up his first name in the header of the Tyranid Conversion Article in Warp Rift 16. Hopefully this issue will see his correct name heading the follow up article to his conversion guide: The Tyranid Painting Guide in the Dry Dock section.

In the world of Battlefleet Gothic people are still waiting to see some escorts re-appear in the online store of Games Workshop. Including among the missing escort vessels are the following: Space Marine Gladius, Nova and Hunter vessels. The Tau Defender, Orca and Dhow. The Necron Jackal and Dirge.

Hopefully, and this has been posted at www.portmaw.com, the escorts are just being repackaged into blisters and that they are not removed permanently.

As better news I can personally mention that the missing Bridge part, Dorsal Lance Turret and Nova Cannon of the Adeptus Mechanicus Battleship have been added to the package. In the beginning no one received the metal strip containing these three pieces. Luckily I received an Adeptus Mechanicus Battleship containing this strip! I already read one other person received the bridge as well. Good news.

Back to Warp Rift: this issue sees an expansion into to the realm of the Rogue Traders. This list/article has grown steadily at the forums of www.tacticalwargames.net mainly headed by Yuber Okami, Yannic and myself. But lot of other people added their ideas and opinions as well. For this we really like to thank them for doing so. If all goes well the next issue of Warp Rift will feature some Legendary Traders.

From Cypra Probatii we received an article dealing with small fleets. A very nice asset to play some small and fast games.

The Dry Dock is heavily filled with the already mentioned Tyranid Painting Guide. But it also features an article on how to magnetize your Imperial Cruiser, very useful for people who just cannot decide on which cruiser class they like most.

In the Officer's Mess we have a story written by one of our younger readers. As it is one of his first stories I bet he would really like some constructive feedback on how to improve his writing skill.

**Happy Battlefleet Gothic,
Roy**

Visit the following websites from two of our art /CG/Photoshop suppliers here:

Christian Schwager:
www.solitudo.com

Mechmaster:
<http://www.mechmaster.co.uk/>

**A TYRANID WAR
Chapters 5 - 6**

This month the Tyranid War story continues with chapters 5 & 6. This time Pen and Lynx ran into the Old Warrior and Orks. Download it at from the same page as Warp Rift.

Chapters 1 - 4 can be directly downloaded here:

<http://www.epic40k.co.uk/bfgmag/wr16tyranidwar.pdf>

(note: this is the unzipped variant)

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