

I have to be honest, this issue of Warp Rift represents a triumph over adversity! There were times when I thought that we would never another issue. Most of our readers will be aware that this issue was actually scheduled for release in May, and by now you should have been basking in the warm glow of a fabulous issue eight, and eagerly downloading issue nine. I can only apologise for the skipped issue, and do my very best to make sure that we dont miss another. About two months ago I had the difficult decision of whether to release an issue which was light in terms of articles and quality, or signal all stop.

The moral of this is that we really need your contributions. This publication passed its first year smoothly, but the hard working editors here can only produce so much, and eventually we will need to rely on material sent in. So, please send in what you can. Whatever you have an idea for, chances are that there is a section here that it will fit in (and if there is not, then we will create one). For issue nine to be a success, we need interesting and new ideas, fiction, pictures, graphics, rules and scenarios. Your hobby needs you.

While on the subject of submitted articles, I should also apologise to Black Horizon. He responded to a call for fiction, but this issue I simply ran out of time and pages to fit it in. I hope that it will appear soon.

Thanks for reading, and if all goes well I will see you again in two months.

Good hunting,
CyberShadow

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