Another issue of Warp Rift. An odd one. A strange one. Tzeentch may have caused it but I know better!

Heh, no battlereport in this issue despite I received a couple of good ones. Somehow I didn't use them in this issue. Why? Good question!

Next issue I'll have two for you! Why? Again, good question.

I am rambling. But that doesn't matter. I hope. I also hope that the Specialist Games forums will make for a soon return. But I know Cybershadow and Mod-Lex are working hard on the whole deal.

Last month I released Project Distant Darkness and I hope you liked it. If only for the layout or story. But we are in Warp Rift now. So, what do we have around this month?

We start with a short story, especially written for Warp Rift and the rules for Commissars. A special thanks to the gifted writer that Richard Swan is. You can find more stories by him on the Black Library forums, he goes by the name of FireFox on there. We also bring you a ship, a monster of a ship, with a dedicated step-by-step guide to build the behemoth of the stars. Don't forget to check out the Showcase section for the best vessels this year. And finally a scenario to get your teeth in plus the last part of High Anchor.

> Enjoy! Horizon

You can check out our blog at the following location:

http://www.players.tacticalwargames.net/tikiview_blog.php?blogId=10

+++ WARP RIFT FORUM +++

Check out the Warp Rift forum at:

http://www.tacticalwargames.net/forums/index. cgi?act=SF;f=89

+++ WARP RIFT WARMASTER +++

"Greetings admirals out there, I am honoured for the opportunity that Roy and Warp Rift staff have given me to contribue at the expansion of this fantastic webzine. First of all, my goals for Warp Rift are to create a new Battle Report section, where you can read of adventures and wars of others in our magnificent Battlefleet Gothic Universe. Then, we are going to expand the Tactical Center with some Masterclass from the brave admirals out there and with deep analisys of manoeuvres. I am glad to serve in the ranks of Warp Rift, and hope that you and the Emperor (or other deity) gonna love my works. See you in Immaterium. Class Dismissed "

Davide 'Kratz' Ferrari

Send your battle reports at:

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